

Appl. No.: 09/975,556
Amdt. Dated: 10/25/2005
Off. Act. Dated: 07/26/2005

Amendments to the Specification:

Please replace the paragraph beginning at page 2, line 2, with the following amended paragraph:

The most popular routing protocols used in today's internets are based on the exchange of vectors of distance, such as RIP and EIGRP; or topology maps, such as OSPF. It should be noted that RIP and a number of similar routing protocols which are based on the distributed Bellman-Ford algorithm (DBF) for shortest-path computation, suffer from the bouncing effect and counting-to-infinity problems, which limit their applicability to small networks using hop count as the measure of distance. While OSPF and algorithms based on topology-broadcast are hindered by excessive communication overhead, which forces the network administrators to partition the network into distinct areas which are interconnected by a backbone. As a result the use of OSPF leads to a complex solution, in terms of the required router configuration. The routing protocol EIGRP utilizes a loop-free routing algorithm called **DUAL (Diffusing Update Algorithm)**, which is based on internodal coordination that can span multiple hops.

Please replace the paragraph beginning at page 2, line 19, with the following amended paragraph:

A couple of routing algorithms have been proposed that operate using partial topology information to eliminate the main limitations of topology-broadcast algorithms. Furthermore, several distributed shortest-path algorithms have been proposed that use the distance and second-to-last hop to destinations as the routing information exchanged among nodes. These algorithms are often called path-finding algorithms or

Appl. No.: 09/975,556
Amdt. Dated: 10/25/2005
Off. Act. Dated: 07/26/2005

source-tracing algorithms. All of these algorithms eliminate DBF's counting to infinity problem, and some of them are more efficient than any of the routing algorithms based on link-state information proposed to date. Furthermore, LPA (the Loop-free Path-finding Algorithm) is maintained loop-free at every instant.

Please replace the paragraph beginning at page 3, line 5, with the following amended paragraph:

With the exception of DASM (Diffusing Algorithm for Shortest Multipath), all of the above routing algorithms focus on the provision of a single path to each destination. A drawback of DASM, however, is that it uses multi-hop synchronization, which limits its scalability. Recently a routing protocol referred to as MPDA (Multiple-path Partial-topology Dissemination Algorithm) has been proposed which is a method based on link-states that provides multiple loop-free path routing utilizing one-hop synchronization.